

Creative Technologist  
claremarie.info

## AWARDS

### 2ND PLACE CHI SDC

for designing to level the playing field

### DELPHIX SCHOLARSHIP

for developing Mickey Ears 2.0

### REVERIE SCHOLARSHIP

for innovation in design & technology

### LIVE MAS SCHOLARSHIP

for dreamers, creators & innovators

### MAX GOLDSTEIN PRIZE

for creativity in computing

## RESEARCH

### VIRTUAL REALITY IN HCI

CMU - Anind Dey

### EMERGING TECHNOLOGIES

NYU - Craig Kapp

### THEME PARK DESIGN

NYU - Cynthia Allen

## LEADERSHIP

### MHCI REPRESENTATIVE

CMU Graduate Student Association

### EXECUTIVE BOARD

Design Days, Tech@NYU

### VP OF COMMUNICATIONS

NYU Inter-Residence Hall Council

## GET IN TOUCH

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# CLARE MARIE CARROLL

## EXPERIENCE

### R&D UI/UX & DESIGN TOOLS INTERN - [Walt Disney Imagineering](#)

Designing and implementing software user interfaces for top secret R&D projects.

### TECH LEAD - [Bloomberg LP + CMU](#)

Worked as the tech lead a Bloomberg sponsored capstone project where we are explored how to make financial graphs and data accessible to the visually impaired.

### VR GENERALIST - [The Samsung Accelerator](#)

Worked on VRB Foto: a virtual reality, spherical photo sharing application. Redesigned and implemented the vrb.is website and designed the vrbfoto.is website. Designed promotional material for the Samsung Accelerator as a whole.

### UX DESIGNER & DEVELOPER - [Body Labs](#)

Designed interfaces and prototypes for internal and external body model creation tools. Built VR/AR demos for POCs and conferences such as CES.

### VR RESEARCHER - [NYU Media Research Lab](#)

User experience designer and researcher for the original Holojam experience. Demoed at various venues including SIGGRAPH 2015.

### CONTRACT GRAPHIC DESIGNER - [The Music Center](#)

Designed the advertising campaign and promotional materials for the Music Center's Spotlight Awards 2014 and 2015 seasons.

### WEBMASTER - [NYU Courant Institute](#)

Spearheaded the redesign of the Math, CS, and CIMS websites. Maintained all faculty and staff pages. Assisted the IT support staff as needed.

## EDUCATION

### MHCI - [CARNEGIE MELLON UNIVERSITY 2017](#)

Master of Human-Computer Interaction

### BA - [NEW YORK UNIVERSITY 2015](#)

Design Aesthetics and Interactive Media. Minor in Web Applications

## EXPERTISE

User Experience Design, User Interface Design, User-Centered Design, Interaction Design, Virtual Reality, Augmented Reality, Art Direction, Graphic Design, Responsive Web Design, Rapid Prototyping, Branding & Identity, Motion Graphic Design, Storyboarding, Project Management, Photography, 3D Modeling, Typography, User Research, Contextual Inquiry, Heuristic Evaluation, Agile

### TOOLS / SOFTWARE / LANGUAGES

Adobe Creative Suite, HTML/CSS/SASS, Java/Processing, Javascript/JQuery, Python, Three.js, Unity3D, C#, Maya, Sketch, Axure, d3.js, Git, Arduino